

YOU ARE INVITED TO

DEATH AT THE DINNER PARTY

A MURDER MYSTERY GAME

Welcome to Death at the Dinner Party. At the outer reaches of London's most sought-after postcode sits Emerald Hill, the city's highly exclusive gated community. When Mr Addington, the snobbish owner of the estate, is found dead on the marble floor of his en suite bathroom, it's clear that his death was no accident. Each of the residents is hiding an explosive secret, but only one of them would go so far as to kill in order to protect that secret!

Set in the '80s, when hair was big and shoulder pads were bigger, this immersive murder mystery will see you and your fellow dinner guests become both murder suspects and detectives for the evening. Will you be able to unravel the clues, pinpoint the motives and solve the murder before coffee is served?

YOUR CHARACTER PROFILE

EUGENE BAXTER

You are a tech genius and inventor of the popular "Robot Chase" video game that has just sold out in shops for the second time this year. Ignored, bullied and ridiculed as a nerd in your teenage days, you're enjoying the perks that your newfound fame and fortune have given you.

SUGGESTED CLOTHING AND PROPS:

A button-up shirt, pocket calculator (always handy), smart jeans and your thick-rimmed glasses.

CHARACTER ACTIONS:

You suffer terribly with hay fever. With this being the height of summer, be sure to bring a lot of tissues. Sniffle, sniffle!

CHARACTER RELATIONSHIPS:

The fact that Christian has never worked a day in his life irritates you. It's not fair that money (not to mention women) came so easily to him while you had to work so hard for what you have. To say you're somewhat bitter would be an understatement.

INVITATION INFORMATION

DATE _____

HOST _____

TIME _____

ADDRESS _____

R.S.V.P _____
